



Childhood Activities Are Clues To Future Career Choices

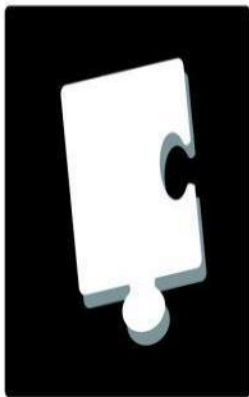
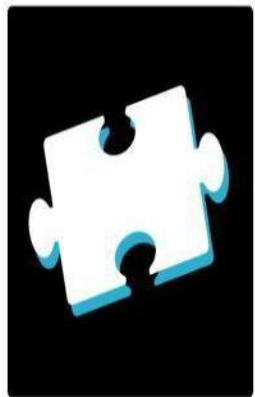
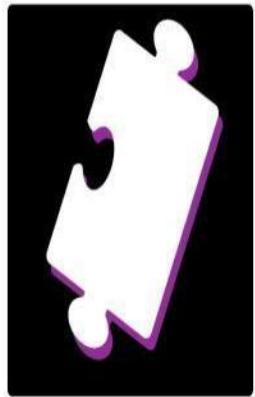
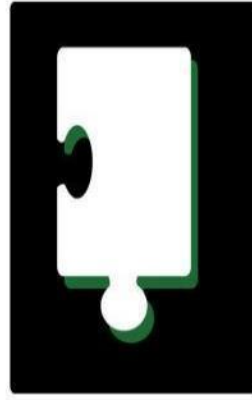
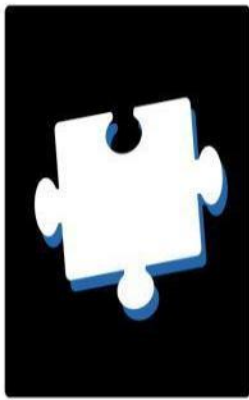
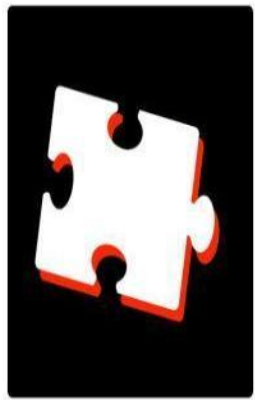


Susan H. Gubing, CareerSmarts







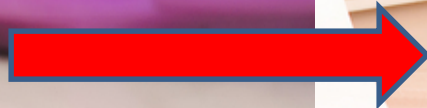


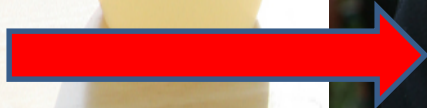
The games
we play as a
child are
clues to our
interests and
work
preferences.

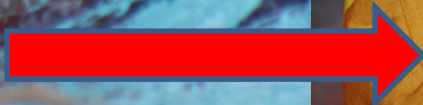








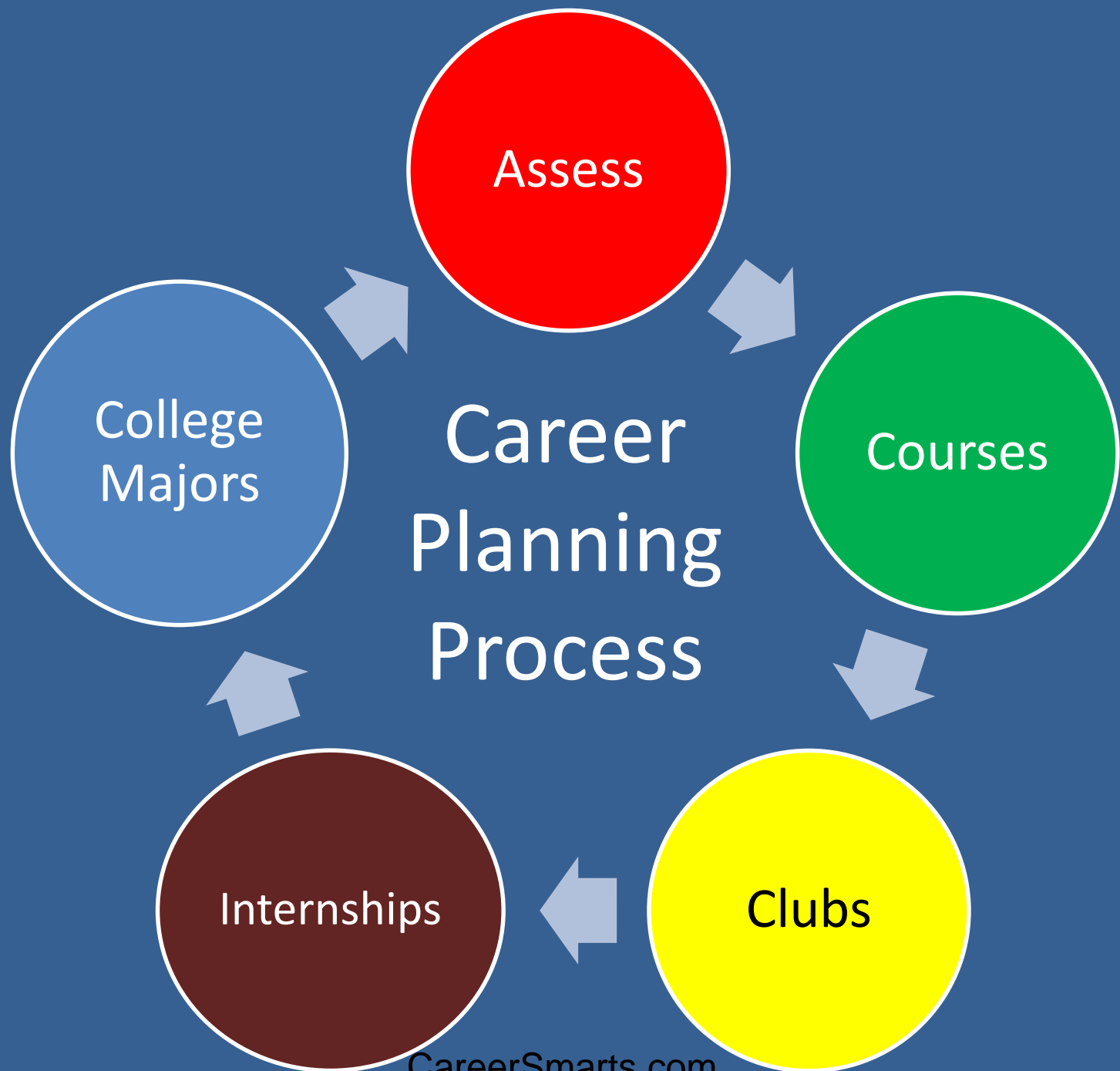




These clues can help us choose...

- ✓ High school courses
- ✓ Clubs
- ✓ Internships
- ✓ College majors
- ✓ Careers





Dr. John L. Holland

Holland Code



Childhood Activities

R

REALISTIC

- Logs or building blocks
- Radio controlled toys
- Sports
- Toy tools and building sets
- Toy trucks or action figures

TOTAL_____

I

INVESTIGATIVE

- Toy doctor or chemistry sets
- Archaeology/dinosaur kit
- Bug collecting or fossil making kit
- Scavenger hunts
- Telescope or microscope

TOTAL_____

Childhood Activities

A

ARTISTIC

- Dancing
- Painting, coloring, drawing
- Playing musical instruments
- Sewing or ceramics
- Singing

TOTAL_____

S

SOCIAL

- Playing school
- Dolls or stuffed animals
- Group or team games
- Playing nurse or doctor
- Playing house

TOTAL_____

Childhood Activities

E

ENTERPRISING

- Playing board games such as chess, checkers or Monopoly™
- Playing grocery store or bank
- Setting up & running a carwash or lemonade stand
- Strategy and simulation games
- Volunteering to be team leader

TOTAL_____

C

CONVENTIONAL

- Collecting baseball cards, stamps or coins
- Arranging everything in its proper place
- Organizing books and papers
- Organizing room or closet
- Playing office and organizing a desk

TOTAL_____

A Blend of Interests



Holland Code



Realistic – the Doers

People who have athletic or mechanical ability, prefer to work with objects, machines, tools, plants or animals, or to be outdoors.



Investigative – the Thinkers

People who like to observe, learn, investigate, analyze, evaluate or solve problems.



Artistic – the Creators

People who have artistic, innovating or intuition abilities and like to work in unstructured situations using their imagination and creativity.

A Blend of Interests



Social – the Helpers

People who like to work with people to enlighten, inform, help.



Enterprising – the Decision-Makers

People who like to work with people, influencing, persuading, performing, leading or managing for organizational goals or economic gain.



Conventional – the Organizers

People who like to work with data, have clerical or numerical ability, carry out tasks in detail or follow through on others' instructions.

High School Courses



Realistic – the Doers

Technology, Family Consumer Science,
Physical Education



Investigative – the Thinkers

Science, Psychology,
Health, Math



Artistic – the Creators

Art, Music
Languages, English

High School Courses



Social – the Helpers

Business, Social Studies,
Family Consumer Sciences



Enterprising – the Decision-Makers

Business, Social Studies,
Math



Conventional – the Organizers

Business,
Math

Internships

Realistic – the Doers



Auto, construction, computer, manufacturing, restaurant, florist, camp sports counselor

Investigative – the Thinkers



Hospital, doctor's office, software company, environmental firm

Artistic – the Creators



Museum, art store, film company, arts and crafts camp counselor, local newspaper

Internships



Social – the Helpers

Camp group counselor, child care, retail sales, receptionist, volunteer for non-profit



Enterprising – the Decision-Makers

Entrepreneur, bank, law office, marketing company, camp counselor – event planner



Conventional – the Organizers

Library, accountant's office, insurance clerk, camp office.

Careers



Realistic – the Doers

Trades, Computers,
Engineering
Law Enforcement,
Culinary



Investigative – the Thinkers

Science, Medicine,
Pharmacy, Engineering,
Health care, Psychology



Artistic – the Creators

Art, Dance, English/Journalism, Languages, Film,
Theatre, Museum Curator

Careers



Social – the Helpers

Education, Human
Resources, Social
Work, Health Care
Aide



Enterprising – the Decision-Makers

Business Management,
Finance, Marketing, Law,
Real Estate, Sales



Conventional – the Organizers

Accounting, Office Administration, Data
processing, insurance, logistics

Dreams

Don't
dismiss
dreams!

Dreams are
career
thoughts
which need
direction
and action.



Explore
all
related
careers.

Map out
career
paths.

Decision Making

#1 What is to be decided?

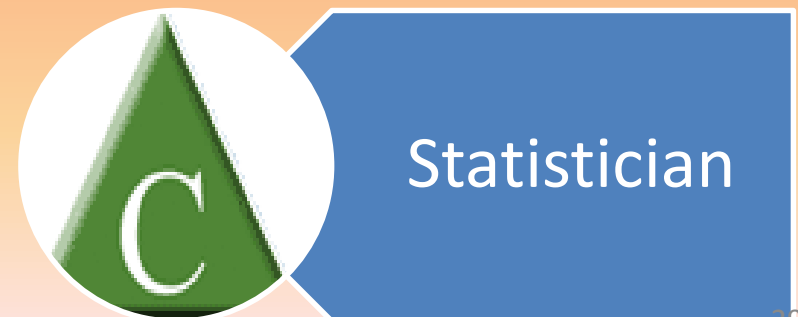
#2 When do I need to make this decision?



#3 What are the my options?

#4 What is my first choice? What is my backup plan

SPORTS



Video Games



Electronics,
Manufacturer



Trainer,
Educator



Software
Programmer



Sales,
Marketing



Graphic
Artist



Accountant

Law



Police,
Ranger



Law
counselor,
educator



Researcher,
Paralegal



Corporate
Lawyer



Trial
lawyer



Legal Office
Admin

Medicine



Medical
Equipment
Operator



Counselor,
health care
aide, nurse



Medical Lab
Technologist



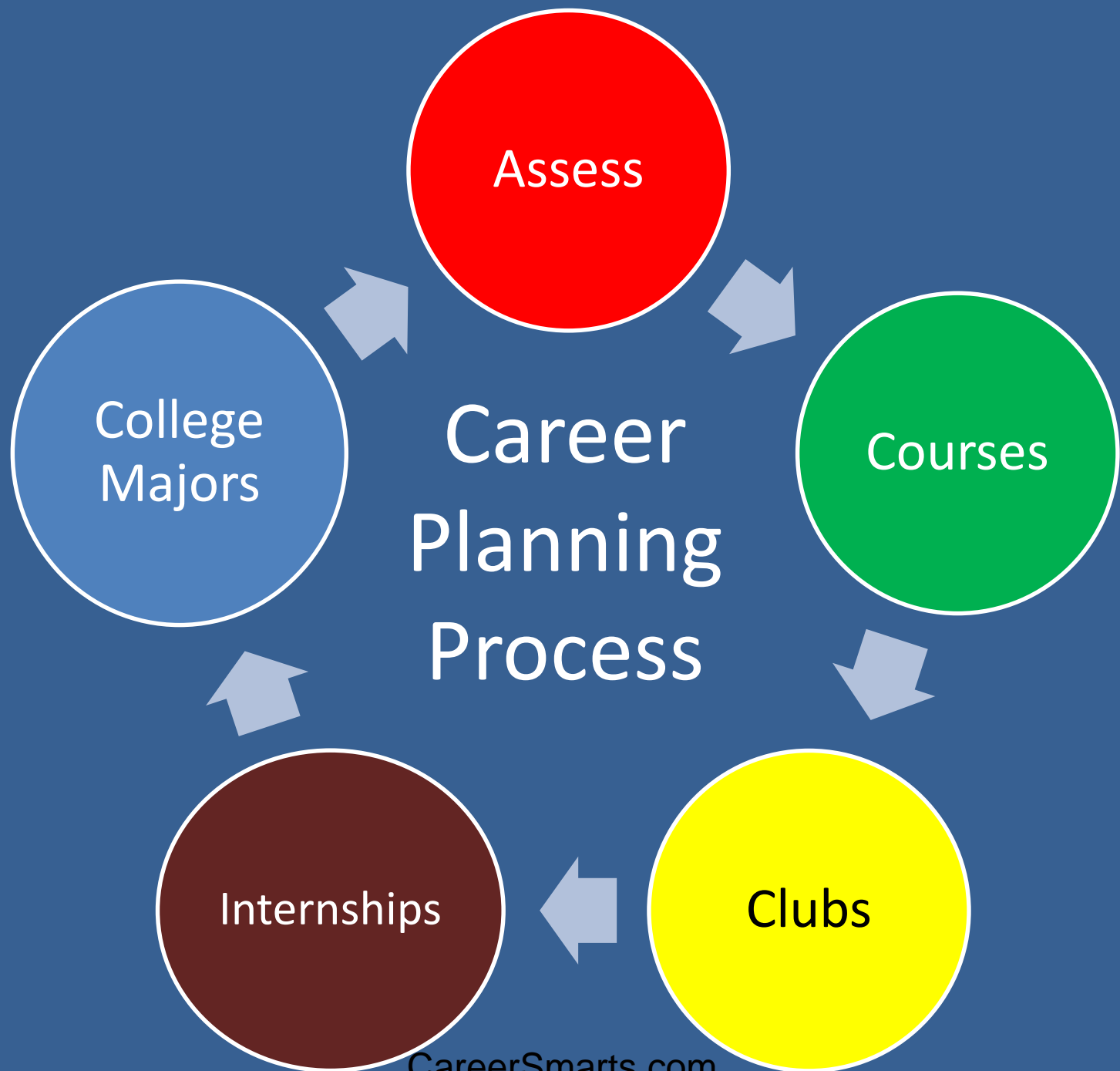
Physician,
Physician
Assistant



Medical
Artist/-
Photographer



Medical
Office
Clerks



GAMES ² CAREERS



Career Success is Child's Play

Gubing and McKenna

Career Planning
Activities
Internships

Susan H. Gubing
CareerSmarts

www.careersmarts.com